

THE MARCHÉ DU FILM – FESTIVAL DE CANNES WILL OFFER NEW WAYS TO EXPLORE EXTENDED REALITY WITH CANNES XR VIRTUAL AS IT PARTNERS WITH TRIBECA, KALEIDOSCOPE, MUSEUM OF OTHER REALITIES AND VEER

CANNES XR VIRTUAL TO RUN FROM 24-26 JUNE; THE MARCHE DU FILM ONLINE AND MUSEUM OF OTHER REALITIES TO HOST CANNES XR VIRTUAL; CANNES XR VIRTUAL TO EXPAND ITS PROGRAMMING THROUGH PARTNERSHIPS WITH TRIBECA, KALEIDOSCOPE AND VEER

Paris – Tuesday, May 12, 2020 – After unveiling the Marché du Film Online, a standalone online market to be held from 22 to 26 June, the Marché du Film – Festival de Cannes announces the reshape of Cannes XR in a digital only event dedicated to immersive technologies and works, Cannes XR Virtual.

Sharing common priorities in the given situation and sanitary crisis due to COVID-19, the Marché du Film - Festival de Cannes and its partners remain committed to offering visibility to the XR community and to fostering the connections between XR artists and potential investors. From 24 to 26 June, Cannes XR Virtual is the destination where professionals from the traditional filmmaking industry, XR artists, independent producers, leading tech companies, location-based and online distributors will come together to imagine and shape the future of movies.

Jérôme Paillard, Executive Director of the Marché du Film said: "It is a very special edition. After having prepared for a promising edition in Cannes, where for the first time we would have expanded the VR to the Palm Beach, we had to reinvent Cannes XR and find a way to put it online. I'm very impressed to see how fast, with our spectacular team and our wonderful partners, it has been possible to build a totally new concept where we will be able to show worldwide, and with optimal quality, the VR experiences that we were expecting to show in Cannes".

In this reimagined edition, Cannes XR Virtual will be presented in different formats on several platforms:

- Cannes XR Virtual will be open to VR users at the <u>Museum of Other Realities (MOR)</u>, a virtual art gallery specialized in featuring immersive work from VR artists around the world. The entire virtual programme will remain available until July 3rd via the MOR application on <u>Steam</u>, <u>Viveport</u>, or <u>Oculus</u>.
- Cannes XR Virtual 2D live video stream shot by a virtual cameraman from the MOR, including
 conferences, pitching sessions and project presentations, will be accessible on the <u>Marché du</u>
 <u>Film Online</u>. Cannes XR Virtual 2D live video stream will also be available on the <u>Tribeca Film</u>
 <u>Festival</u> and <u>Kaleidoscope</u> websites.



- VeeR 360 Cinema, the selection of 360 cinematic experiences at Cannes XR Virtual, will be showcased on the VeeR VR Video Platform
- A network of partner Location Based Entertainment (LBE) in several major cities in the United States, China and France will offer access to Cannes XR Virtual to journalists and guests who do not have a VR headset.

"The MOR is a perfect place to host an ambitious and stylistically challenging event like Cannes XR" says Robin Stethem, Cofounder of the Museum of Other Realities. "Creating a virtual venue that can host numerous showcases, VR arcades, 360 cinemas and networking spaces where some of the finest global digital players can meet and interact is what we love to do. The MOR is a place to connect, share, and experience virtual reality art with others, and so we hope everyone who is interested in XR creation will join us for the virtual edition of Cannes XR."

Cannes XR Virtual will also team up with major key players in the immersive industry to put together a solid and diverse program featuring the latest creative works and technologies within the VR ecosystem.

The <u>Tribeca Film Festival</u>, presented by AT&T, continues its long-time partnership with the Marché du Film and Cannes XR as it brings its acclaimed immersive programming online. A custom virtual showcase of XR projects curated by Tribeca will make its exclusive debut for a three-day exhibition. The line-up is curated from Tribeca Immersive's 2020 programming, and includes select World Premieres which were intended to debut earlier this year, prior to the postponement of the 19th annual Tribeca Film Festival.

"We're thrilled to be able to present selections from the 2020 Tribeca Virtual Arcade at Cannes XR. We are turning towards innovation as a solution in these uncertain times. While we continue to explore the future of physical exhibition, this is an exciting moment to share our immersive curation with an expanded global audience, and Cannes is the perfect partner to help us to accomplish this." – Loren Hammonds, Senior Programmer, Film & Immersive.

Curated in association with Kaleidoscope, the Cannes XR Development Showcase is an exciting opportunity for virtual and augmented reality titles in-development to be pitched, showcased and benefit from pre-arranged 1:1 meetings with our Decision Makers composed by emblematic industry leaders, co-producers, distributors and curators of the XR entertainment space. Todd Shaiman - Head of Immersive Arts at Google, Colum Slevin - Head of Media, ARVR Experiences at Facebook, Ishita Kapur - Director, Mixed Reality Content and Partnerships at Microsoft, Jingshu Chen - Co-Founder at VeeR VR, Jake Sally - Head of Development at RYOT / Verizon, and Sarah Vick - Executive Producer at Intel Studios have already confirmed their participation as a Decision Maker at Cannes XR Virtual. The selected elements of the online programme will be live streamed to Kaleidoscope's website alongside the official Cannes XR channels.



"This is the second year in a row that we collaborate with Cannes XR, and we are very proud that in 2020 our role within this prestigious event has grown" says René J. Pinnell, CEO and co-founder of Kaleidoscope. "When the COVID-19 crisis struck the market we knew we needed to react and help creators to stand on their feet again. We also offered to step in with our production expertise to make XR online gatherings attractive and socially relevant. I believe that events like Cannes XR are crucial hotspots on the global map of independent immersive creation, and play a major role in building a system of support for digital artists."

VeeR, a leading VR entertainment platform available worldwide, will curate an innovative program, VeeR 360 Cinema. VeeR invites artists worldwide to submit work to its inaugural VeeR 360 Cinema at Cannes XR Virtual - the Call for Projects is now open via Kaleidoscope. The selected 360 VR films will be showcased during Cannes XR Virtual at the Museum of Other Realities and via VeeR VR Video Platform for 5 days. The winner will be presented with the VeeR Future Award and will be awarded with a cash bonus and a Premium Distribution Package worth value of 10,000 USD which includes global marketing campaign, online & LBE distribution and Chinese localization. The voluntarily participated LBE showcase will be held at VeeR ZeroSpace for 2 weeks in China, which is aimed to bring VR projects and teams to investors and media.

"It's our great pleasure to collaborate with Cannes XR this year. During the time when COVID-19 has casted huge shadows on the immersive industry, VeeR managed to help a group of 360 filmmakers monetize their works. We are happy to share VeeR's production strategy and distribution model to the 360 community", says Jingshu Chen, Co-founder of VeeR, "Together with Cannes XR, we aim to find more ways to support immersive content creators, to push the limit of 360 content. With the development of 5G network in China, VR is growing faster than ever and there's great demand for premium VR content in Chinese market. More investors start to show interests in cinematic VR content. Therefore, apart from the Online Showcase, we have also planned a LBE Showcase in China. In doing this, we hope to connect selected projects with potential investors and collaborators."

Cannes XR Virtual will be accessible to industry professionals registered with the Marché du Film Online. Accreditations for the Marché du Film Online will open May 12 at an early bird rate of €95 until May 29 and €195 normal rate after that. Cannes XR Virtual will be open to users with a VR headset at the Museum of Other Realities (MOR). Cannes XR Virtual 2D live video stream will also be available on the Tribeca Film Festival and Kaleidoscope websites. The VeeR 360 Cinema program will be available as well on the VeeR VR Video Platform.



About Marché du Film - Festival de Cannes

The Marché du Film, the business wing of the Festival de Cannes, is the key stepping stone in the creation, production and distribution of films around the world. The Marché du Film draws its strength from the diversity of the actors it brings together: 12,500 industry professionals including 3,840 producers, 3,300 buyers and distributors and 1,187 festival programmers from 121 countries, all gathered in one unique setting to obtain financing, seize opportunities and take the pulse of international film creation and innovation.

Website: https://www.marchedufilm.com/



About Tribeca Film Festival

The Tribeca Film Festival, presented by AT&T, brings visionaries and diverse audiences together to celebrate storytelling in all forms, including film, TV, VR, gaming, music, and online work. With strong roots in independent film, Tribeca is a platform for creative expression and immersive entertainment. Tribeca champions emerging and established voices; discovers award-winning filmmakers and creators; curates innovative experiences; and introduces new technology and ideas through premieres, exhibitions, talks, and live performances.

The Festival was founded by Robert De Niro, Jane Rosenthal, and Craig Hatkoff in 2001 to spur the economic and cultural revitalization of lower Manhattan following the attacks on the World Trade Center. Now in its 19th year, the Festival has evolved into a destination for creativity that reimagines the cinematic experience and explores how art can unite communities. https://www.tribecafilm.com/festival.

Website: www.tribecafilm.com





About Kaleidoscope

Kaleidoscope is a professional network for the immersive industry, Kaleidoscope brings together XR creators and industry leaders to develop, fund, and distribute new work. Playing a central role in the artistic renaissance of virtual reality, Kaleidoscope has helped creators raise more than \$28MM for original projects including the first seven-figure deal for a VR film at Sundance. With a commitment to creative exploration, Kaleidoscope has produced some of the industry's most groundbreaking work including the animated VR film BATTLESCAR, starring Rosario Dawson, and the VR series SPHERES, starring Jessica Chastain and Patti Smith and executive produced by Darren Aronofsky. Kaleidoscope projects routinely premiere at major festivals such as Sundance, Tribeca, and Venice, and the artists who work with Kaleidoscope are widely recognized as the most innovative voices in virtual reality today.

Website: https://www.kaleidoscope.fund/



About Museum of Other Realities

The Museum of Other Realities (MOR) was created in 2016 as a virtual museum and social venue showcasing digital art and media. A new space for a new kind of culture, the MOR is a place to connect, share, and experience virtual reality art with others from around the world.

Website: https://www.museumor.com/





About VeeR

VeeR is a leading VR entertainment platform with the mission of bringing cinematic VR content to the mass audience. VeeR VR Video Platform is popular on most major VR headsets with millions of VR users worldwide. VeeR also operates a fast-growing VR cinema chain ZeroSpace, which has launched in more than 20 cities in China and will expand to more locations in 2020. With VeeR VR Video Platform and ZeroSpace VR cinema, VeeR has helped creators across the world to distribute and monetize their works. VeeR Studio, the production arm of VeeR, works with global talents to create cinematic VR films with engaging narrative and great entertainment value. VeeR is also the Official LBE partner of Cannes XR.

Website: https://veer.tv/



For more information:

Anne Pampin
Press & Online Communications Leader
Marché du Film – Festival de Cannes
apampin@festival-cannes.fr

Alyssa Grinder
Senior Communications Manager
Tribeca Film Festival
agrinder@tribecafilm.com

Ana Brzezińska Curator & Producer Kaleidoscope ana@kaleidoscope.fund

Jane Huang
Head of Content Partnership and Acquisition
VeeR
jane@veer.tv